EXHIBIT 1

From:	Nima Hefazi <nimahefazi@quinnemanuel.com></nimahefazi@quinnemanuel.com>
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Sent: Thursday, February 3, 2022 10:25 AM

To: Cole Richter

Cc:Marc Kaplan; QE-Sonos3; Sonos-NDCA06754-serviceSubject:RE: Google v. Sonos [NDCA2] -- 4-3 DisclosureAttachments:QE edits 2022.02.03 -- JCCS and Chart.docx

This message originated from outside your organization

Cole,

We are continuing to review internally and waiting for client approvals, but I am attaching the current draft of the JCCS with some edits from us. Please note that we have slightly modified our construction of "playback queue" in the attached document.

Thanks, Nima

From: Cole Richter < richter@ls3ip.com>
Sent: Monday, January 31, 2022 8:03 AM

To: Nima Hefazi <nimahefazi@quinnemanuel.com>

Cc: Marc Kaplan <marckaplan@quinnemanuel.com>; QE-Sonos3 <qe-sonos3@quinnemanuel.com>; Sonos-NDCA06754-

service <Sonos-NDCA06754-service@orrick.com> **Subject:** RE: Google v. Sonos [NDCA2] -- 4-3 Disclosure

[EXTERNAL EMAIL from richter@ls3ip.com]

Nima,

Please see attached.

Best, Cole

From: Nima Hefazi < nimahefazi@quinnemanuel.com >

Sent: Saturday, January 29, 2022 4:28 PM **To:** Cole Richter < <u>richter@ls3ip.com</u>>

Cc: Marc Kaplan < marckaplan@quinnemanuel.com >; QE-Sonos3 < ge-sonos3@quinnemanuel.com >; Sonos-NDCA06754-

service < Sonos-NDCA06754-service@orrick.com > Subject: Re: Google v. Sonos [NDCA2] -- 4-3 Disclosure

Cole,

Can you confirm you will circulate a draft of the 4-3 chart on Monday?

Thanks, Nima

**Google may introduce expert testimony from Dr. Kyriakakis regarding the ordinary skill in the art in the particular playshack decided claims) **Google may introduce expert testimony from Dr. Kyriakakis regarding the ordinary skill in the art in the product of the tintrisic expert with that meaning. **Google may introduce expert testimony from Dr. Kyriakakis regarding the ordinary skill in the art in the ordinary skill in t

o SONOS-SVC	2- queue ¹ n. A multi-element data structure from which (by
00042957;	strict definition) elements can be removed only in the
o SONOS-SVC	same order in which they were inserted; that is, it follows
00042960;	a first in, first out (FIFO) constraint. There are also several
o SONOS-SVC	types of queues in which removal is based on factors other
00042962;	than order of insertion—for example, some priority value
o GOOG-	assigned to each element. See also deque, element (defini-
SONOSWDT	X- tion 1). Compare stack.
00042015	Webster's New World Teleson Distingue (2009)
• See also:	Webster's New World Telecom Dictionary (2008)
o '033 Patent a	2:61- queue A list, string, or stack of things constructed so that items are added to one end and relieved from
3:23, 12:6-13	
13:20-27, 16:	50. 67 ing and an including of service (OoS) differentiation, items are relieved from the head of the queue
17:8-16, FIG	7; ing and maintaining quality-to-set the tail. This approach is known as first-in-first-out (FIFO). Incoming call centers in the order they entered the tail. This approach is known as first-in-first-out (FIFO). Incoming call centers employ automatic call distributors (ACDs) that queue incoming calls, serving them to agents as they
o '033 Patent	because of the Foresteen cap quette documents for transmission during non-prime time hours, when
Prosecution	international calling costs are lowest. PBX systems commonly have the capability to queue outgoing calls for expensive long distance circuits. Switches and routers queue packets in buffers until internal resources
History, Oct.	28,
2019 Intervie	w
Agenda;	
o '033 Patent	
Prosecution	
History, Nov.	1, queue 404
2019 Office A	Action
Response;	are available to process them or until bandwidth is available to forward them. Systems may support multi-
o '033 Patent	ple queues for different types of calls or packets. Priority mechanisms can cause a call or packet to move up in the queue or even advance to the head of the queue in order that it can be served more quickly. See
Prosecution	the ACR Harris of the particular of the Land of the La
History, Marc	th 9, • The New Penguin Dictionary of Computing by Pountain (2001)
2020 Applica	
Initiated Inter	
Summary;	
o U.S. Patent A	pp.
No. 16/550,1	
Dec. 26, 2019	· ·
Office Action	
o U.S. Patent A	,
No. 16/550,1	
	· ·
Mar. 26, 2020	· ·

Office Action Response;

- o U.S. Patent App. No. 16/550,148, Mar. 31, 2020 Applicant Initiated Interview Summary;
- o U.S. Patent App. No. 16/550,148, May 21, 2020 Notice of Allowance;
- o Intrinsic Evidence from one or more cited patents:
 - SONOS-SVG2-00043061 at 4:25-29;
 - SONOS-SVG2-00042964 at ¶¶ 9, 14-15, 37, 66;
 - SONOS-SVG2-00042982 at ¶¶ 8, 40, 48:
 - SONOS-SVG2-00043004 at ¶¶ 40, FIG. 2a;

queue A data structure with the property that the first element that can be removed is the first one that was put in. Hence a queue enables a number of items to wait for the occurrence of an event, or access to a rationed resource, while maintaining the strict order in which they arrived. See also FIFO, STACK.

• Microsoft Encyclopedia of Networking (2000)

queue

A collection of items waiting to be processed in a specific order. Examples of queues in computer and networking technology are numerous and include the following:

- · A print queue, which consists of print jobs waiting to be sent to a print device
- A messaging queue (on a mail server such as Microsoft Exchange Server), which
 consists of messages waiting to be sent
- · A backlog of packets waiting to be forwarded over a specific interface by a router
- Information, function calls, or transactions sent by one application and forwarded to another by Microsoft Message Queue (MSMQ) Server in Microsoft Windows NT or Message Queuing in Windows 2000
- · A collection of fax messages waiting to be processed and sent by a fax server
- A series of system messages, such as key presses and mouse clicks, sent by applications to an operating system for processing

• McGraw-Hill Dictionary of Scientific and Technical Terms, 6th Ed. (2002)

queue [COMPUT SCI] 1. A list of items waiting for attention in a computer system, generally ordered according to some criteria. 2. A linear list whose elements are inserted and deleted in a first-in-first-out order. [IND ENG] See waiting line. { kyii }

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